The Last Word:
Font Catalogue

40 & 80 Column Font Reference

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The Last Word 3.0: Font Catalogue

1   OVERVIEW & USAGE INFORMATION

Overview

The Font Catalogue for the Last Word 3.0 is intended as a basic reference for use with the included font collection on the distribution disk. These fonts were designed with a focus on readability and basic stylistic variations in order to give the user a more customized and personal experience with the Last Word.

Usage Information

The Font Catalogue should always be viewed at 100% magnification, or higher, in order to give an accurate representation of all characters, as each font example sheet is a bitmapped picture which will easily distort at lower magnifications.

Character sets that contain international characters have their filenames preceded by an "I" character. All other character sets will contain the Atari standard control characters, except for the macro fonts which use emboldened letters in order to represent macros.

Fonts are listed in the catalogue with the spoken name given first, followed by the filename minus the file extension and any international indicator.

Control characters are not listed per font, as they do not vary. The 80 column version attempts to mimic the standard 40 column control characters as closely as possible. A complete listing of control characters is given in the Atari Character Code Table in the last section of the catalogue.

2   FONT CATALOGUE

Last Word *(LW)* [Default]

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

() [] | _\ : ; , . "' ' <> / - = + *? ! @#$%^&

áùÑÉçõòì£ïüãöúóõÜãÜîéèñêãàÄï

The quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$%^&

áùÑÉçõòì£ïüãöúóõÜãÜîéèñêãàÄï

The quick brown fox jumps over the lazy dog.

All Caps *(ALLCAPS)*

ABCDEFGHIJKLMNOPQRSTUVWXYZ
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

() [] | _\ : ; , . "' ' <> / - = + *? ! @#$%^&

THE QUICK BROWN FOX JUMPS
OVER THE LAZY DOG.

ABCDEFGHIJKLMNOPQRSTUVWXYZ
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$%^&

THE QUICK BROWN FOX JUMPS OVER THE LAZY DOG.

All Caps Curve *(ACAPSCRV)*

ABCDEFGHIJKLMNOPQRSTUVWXYZ
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$X^&

THE QUICK BROWN FOX JUMPS
OVER THE LAZY DOG.

ABCDEFGHIJKLMNOPQRSTUVWXYZ
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$Z^&

THE QUICK BROWN FOX JUMPS OVER THE LAZY DOG.

Ascend *(ASCEND)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$X^&

áùÑÉçôòì£ïüäöÚóöÜäÜîéèÑèàòÀÄí

The quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$Z^&

áùÑÉçôòì£ïüäöÚóöÜäÜîéèÑèàòÀÄí

The quick brown fox jumps over the lazy dog.

Ascend Curve *(ASNDCRV)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

() [] | _\ : ; , . "' ' < > / - = + * ? ! @ # $ X ^ &

áùÑÉçõõì£ïùãõõóõÜãõïéèñéòàÀÄì

The quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$Z^&

áùÑÉçõõì£ïùãõõóõÜãõïéèñéòàÀÄì

The quick brown fox jumps over the lazy dog.

Curve *(CURVE)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

() [] | _\ : ; , . "' ' < > / - = + * ? ! @ # $ X ^ &

áùÑÉçõõì£ïùãõõóõÜãõïéèñéòàÀÄì

the quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$Z^&

áùÑÉçõõì£ïùãõõóõÜãõïéèñéòàÀÄì

the quick brown fox jumps over the lazy dog.

Descend *(DESCEND)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,.""'<>/-=+*?!@#$%^&

The quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,.""'<>/-=+*?!@#$%^&

The quick brown fox jumps over the lazy dog.

Descend Curve *(DSNDCRV)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,.""'<>/-=+*?!@#$%^&

The quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,.""'<>/-=+*?!@#$%^&

The quick brown fox jumps over the lazy dog.

Fatty *(FATTY)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,.''<>/-=+*?!@#$X^&

The quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,.''<>/-=+*?!@#$X^&

The quick brown fox jumps over the lazy dog.

Hard *(HARD)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,.''<>/-=+*?!@#$X^&

áùÑÉçôòì£ïúäöúóõÜäûîéèñêàôÄÄï

The quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,.''<>/-=+*?!@#$X^&

áùÑÉçôòì£ïúäöúóõÜäûîéèñêàôÄÄï

The quick brown fox jumps over the lazy dog.

Regular *(REGULAR)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."''<>/-=+*?!@#$%^&

áùÑÉçõòì£ïùàöúóöÜâûîéèñëàòÀÄï

The quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."''<>/-=+*?!@#$%^&

áùÑÉçõòì£ïùàöúóöÜâûîéèñëàòÀÄï

The quick brown fox jumps over the lazy dog.

Regular Sans Descenders *(REGLRSD)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."''<>/-=+*?!@#$%^&

áùÑÉçõòì£ïùàöúóöÜâûîéèñëàòÀÄï

The quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."''<>/-=+*?!@#$%^&

áùÑÉçõòì£ïùàöúóöÜâûîéèñëàòÀÄï

The quick brown fox jumps over the lazy dog.

Regular Straight *(REGLRST)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\!;,."'<>/-=+*?!0#$Z^&

àûÑÉçôôìÉìùäöúóóÜâûìèñèàäÄÏ

The quick brown fox jumps over the lazy dog.

Regular Straight Sans Descenders *(REGSTSD)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\!;,."'<>/-=+*?!0#$Z^&

àûÑÉçôôìÉìùäöúóóÜâûìèñèàäÄÏ

The quick brown fox jumps over the lazy dog.

Slant *(SLANT)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\!;,."'<>/-=+*?!0#$Z^&

the quick brown fox jumps over the lazy dog.

Square (SQUARE)

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$X^&

áùÑÉçôôì£ïùáÖúáõÜãÕÎéèÑêàòÀÀï

The quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$X^&

áùÑÉçôôì£ïùáÖúáõÜãÕÎéèÑêàòÀÀï

The quick brown fox jumps over the lazy dog.

Square Fatt (SQFATT)

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$X^&

The quick brown fox jumps
over the lazy dog.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$X^&

The quick brown fox jumps over the lazy dog.

The Last Word 3.0: Font Catalogue

Thin *(THIN)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$%^&

áùÑÉçôòì£íüäöúòßÜåûîéèÑêàâÄÅí

The quick brown fox jumps
over the lazy dog.

Thin Curve *(THINCRV)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$%^&

áùÑÉçôòì£íüäöúòßÜåûîéèÑêàâÄÅí

The quick brown fox jumps
over the lazy dog.

Thin Straight *(THINST)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

()[]|_\:;,."'<>/-=+*?!@#$%^&

áùÑÉçôòì£íüäöúòßÜåûîéèÑêàâÄÅí

The quick brown fox jumps
over the lazy dog.

Wide *(WIDE)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

() [] | _ \ : ; , . " ' < > / - = + * ? ! @#$%^&

áùÑÉçôòì£ïüäöÚóöÜâûîéèÑêàâÀÄ ï

The quick brown fox jumps
over the lazy dog.

Wide Curve *(WIDECRV)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

áùÑÉçôòì£ïüäöÚóöÜâûîéèÑêàâÀÄ ï

() [] | _ \ : ; , . " ' < > / - = + * ? ! @#$%^&

The quick brown fox jumps
over the lazy dog.

Wide Straight *(WIDEST)*

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

0123456789

() [] | _ \ : ; , . " ' < > / - = + * ? ! @#$%^&

áùÑÉçôòì£ïüäöÚóöÜâûîéèÑêàâÀÄ ï

The quick brown fox jumps
over the lazy dog.

3   ATARI CHARACTER CODES

Table of Atari Character Codes					
ATASCII (Decimal)	**ATASCII (Hexadecimal)**	**Standard Characters**	**International Characters**	**ASCII Equivalents**	**Internal Map Offsets**
0	0	♥	á	NUL (null)	64
1	1	├	ù	SOH (start of heading)	65
2	2	│	Ñ	STX (start of text)	66
3	3	⌐	É	ETX (end of text)	67
4	4	┤	ç	EOT (end of transmission)	68
5	5	┐	ô	ENQ (enquiry)	69
6	6	╱	ò	ACK (acknowledge)	70
7	7	╲	ì	BEL (bell)	71
8	8	◢	£	BS (backspace)	72
9	9	■	ï	TAB (horizontal tab)	73
10	A	◣	ü	LF (NL line feed, new line)	74
11	B	▪	ä	VT (vertical tab)	75
12	C	▪	Ö	FF (NP form feed, new page)	76
13	D	▬	ú	CR (carriage return)	77
14	E	▬	ó	SO (shift out)	78
15	F	▪	ö	SI (shift in)	79
16	10	╬	ü	DLE (data link escape)	80
17	11	⌐	â	DC1 (device control 1)	81

Table of Atari Character Codes					
ATASCII (Decimal)	ATASCII (Hexadecimal)	Standard Characters	International Characters	ASCII Equivalents	Internal Map Offsets
18	12	▬	Û	DC2 (device control 2)	82
19	13	✚	î	DC3 (device control 3)	83
20	14	●	é	DC4 (device control 4)	84
21	15	▬	è	NAK (negative acknowledge)	85
22	16	▮	ñ	SYN (synchronous idle)	86
23	17	┳	ē	ETB (end of trans. block)	87
24	18	┻	à	CAN (cancel)	88
25	19	▮	á	EM (end of medium)	89
26	1A	┗	Å	SUB (substitute)	90
27	1B	Ᏼ	Ᏼ	ESC (escape)	91
28	1C	✚	✚	FS (file separator)	92
29	1D	✚	✚	GS (group separator)	93
30	1E	←	←	RS (record separator)	94
31	1F	→	→	US (unit separator)	95
32	20			space	0
33	21	!	!	!	1
34	22	"	"	"	2
35	23	#	#	#	3
36	24	$	$	$	4
37	25	%	%	%	5

Table of Atari Character Codes

ATASCII (Decimal)	ATASCII (Hexadecimal)	Standard Characters	International Characters	ASCII Equivalents	Internal Map Offsets
38	26	&	&	&	6
39	27	'	'	'	7
40	28	(	(	(	8
41	29	)	)	)	9
42	2A	*	*	*	10
43	2B	+	+	+	11
44	2C	,	,	,	12
45	2D	—	—	-	13
46	2E	.	.	.	14
47	2F	/	/	/	15
48	30	0	0	0	16
49	31	1	1	1	17
50	32	2	2	2	18
51	33	3	3	3	19
52	34	4	4	4	20
53	35	5	5	5	21
54	36	6	6	6	22
55	37	7	7	7	23
56	38	8	8	8	24
57	39	9	9	9	25

Table of Atari Character Codes

ATASCII (Decimal)	ATASCII (Hexadecimal)	Standard Characters	International Characters	ASCII Equivalents	Internal Map Offsets
58	3A	:	:	:	26
59	3B	;	;	;	27
60	3C	<	<	<	28
61	3D	=	=	=	29
62	3E	>	>	>	30
63	3F	?	?	?	31
64	40	@	@	@	32
65	41	A	A	A	33
66	42	B	B	B	34
67	43	C	C	C	35
68	44	D	D	D	36
69	45	E	E	E	37
70	46	F	F	F	38
71	47	G	G	G	39
72	48	H	H	H	40
73	49	I	I	I	41
74	4A	J	J	J	42
75	4B	K	K	K	43
76	4C	L	L	L	44
77	4D	M	M	M	45

Table of Atari Character Codes

ATASCII (Decimal)	ATASCII (Hexadecimal)	Standard Characters	International Characters	ASCII Equivalents	Internal Map Offsets
78	4E	N	N	N	46
79	4F	O	O	O	47
80	50	P	P	P	48
81	51	Q	Q	Q	49
82	52	R	R	R	50
83	53	S	S	S	51
84	54	T	T	T	52
85	55	U	U	U	53
86	56	V	V	V	54
87	57	W	W	W	55
88	58	X	X	X	56
89	59	Y	Y	Y	57
90	5A	Z	Z	Z	58
91	5B	[	[	[	59
92	5C	\	\	\	60
93	5D	]	]	]	61
94	5E	^	^	^	62
95	5F	_	_	_	63
96	60	♦	¡	`	96
97	61	a	a	a	97

Table of Atari Character Codes					
ATASCII (Decimal)	ATASCII (Hexadecimal)	Standard Characters	International Characters	ASCII Equivalents	*Internal Map Offsets*
98	62	b	b	b	*98*
99	63	c	c	c	*99*
100	64	d	d	d	*100*
101	65	e	e	e	*101*
102	66	f	f	f	*102*
103	67	g	g	g	*103*
104	68	h	h	h	*104*
105	69	i	i	i	*105*
106	6A	j	j	j	*106*
107	6B	k	k	k	*107*
108	6C	l	l	l	*108*
109	6D	m	m	m	*109*
110	6E	n	n	n	*110*
111	6F	o	o	o	*111*
112	70	p	p	p	*112*
113	71	q	q	q	*113*
114	72	r	r	r	*114*
115	73	s	s	s	*115*
116	74	t	t	t	*116*
117	75	u	u	u	*117*

			Table of Atari Character Codes		
ATASCII (Decimal)	**ATASCII (Hexadecimal)**	**Standard Characters**	**International Characters**	**ASCII Equivalents**	*Internal Map Offsets*
118	76			v	*118*
119	77			w	*119*
120	78			x	*120*
121	79			y	*121*
122	7A			z	*122*
123	7B			{	*123*
124	7C			|	*124*
125	7D			}	*125*
126	7E			~	*126*
127	7F			DEL	*127*